





Shaw Industries, Inc. PO Drawer 2128, Mail Drop 02601 Dalton, GA 30722-2128 1-800-441-7429

# Titan

#### **Features**

For the ultimate in value with high style! This stone visual has interesting movement from light to dark—and though the color variation and shading are extensive, they're still subtle and quiet. All of which makes Titan a very affordable, attractive, versatile floor.

- Slip-resistant
- Sizes available: 6x6, 12x12, and 17x17; plus multi-color mosaic
- 3 best-selling colors:
  - o Natural—calm, collected sandy beige
  - o Caramel—luscious golden tones
  - o Latte—sophisticated shades of taupe

### Tile Sizes

Field Tile	Style
6" × 6"	CS40K
12" × 12"	CS38K
17" × 17"	CS39K

#### Trim

3" x 12" Bullnose CS42K

#### Accent

Mosaic CS4IK

#### **Technical**

Wear Rating Group 3 12" 179 lbs. Break Strength 17" 288 lbs. Water Absorption 6-10 % COF (Wet) 0.67

## Colors







200 Natural

600 Caramel

700 Latte

#### This tile features random variations of shade and texture within each carton. To insure optimum appearance, it is imperative that tiles from various cartons be continually blended during installation. Placement of tiles should be decided on before beginning installation.

\*OSHA (Occupational Safety and Health Administration) has established a recognized industry standard of 0.5 (wet and dry) for slip-resistant surfaces. The Americans with Disabilities Act (ADA) recommends, but does not require, "a Static Coefficient of Friction of 0.60 for accessible routes and 0.80 for ramps." ADA does not specifically state that 0.60 is both a dry and a wet requirement. It is important to note that any tile or other hard surface flooring can become slippery when wet or improperly maintained. Products installed in an exterior application must comply with applicable ANSI 108 series of the "American National Standard Specifications for the Installation of Ceramic Tile" and comply with TCA installation methods applicable to installation conditions..

## Mosaic



101 Multi

# Approved Usage



